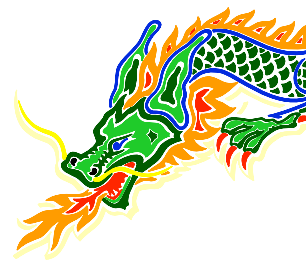


Cenon CAM - Placing of Camera Markers

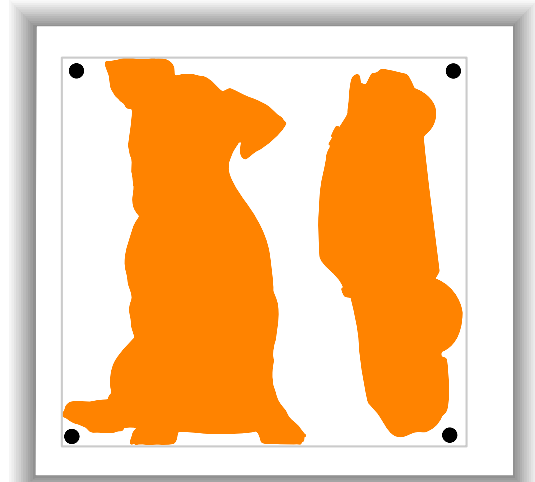
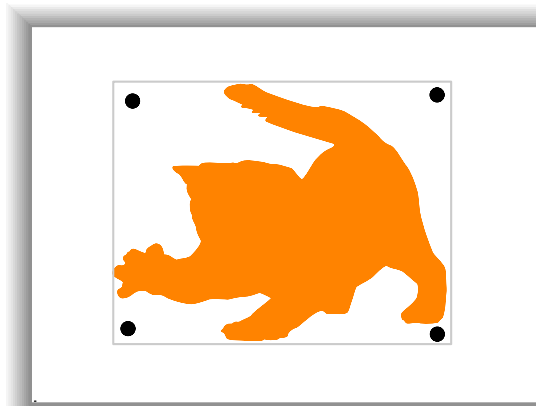


Generally

- the markers should be placed as far as possible from each other
- however, they can be located conveniently inside the bounding rectangle of the graphics.

Rigid (non-stretching) material, and non-distorted print:

- 4 Camera markers are enough



Stretching Material, or distorted print:

- in this case, each individual graphics should be surrounded by 4 markers,
- for minor distortions, 4 markers covering two graphic items may be enough,
- markers don't have to be redundant,
- the more distorted, the more markers are needed,
- 4 markers are picked by Cenon for each individual graphics

